

Year 8 Art Scheme of Assessment

AO1: Generating Ideas		Beginning	Developing	Secure	Advanced	Target Pathway - Autumn PC1	Marking codes: AO1	
Exploring different ways to start and develop ideas inspired by artists, objects, and your own imagination.		You show limited development of ideas and struggle to explain where they come from.	You can show some development of ideas, but connections between research and outcomes are only just clear	You can convincingly show how your ideas grow from your research and experiments (e.g. Frida Kahlo, Keith Haring, James Brown etc...).	You independently and imaginatively extend your ideas, showing a personal direction beyond the class examples.			B1 - Refine skills further before final piece plans B2 - Show more of artists influence and your own work B3 - Explore more than one idea or starting point B4 - Be more reflective in your work evaluations B5 - Record how your ideas change and improve over time
Autumn PC1								
Next steps								
Spring PC2						Working At PC1		
Next steps								
Summer PC3								
Next steps								
AO2: Making		Beginning	Developing	Secure	Advanced	Target Pathway - Spring PC2	Marking codes: AO2	
Choosing and improving techniques and materials to make your work stronger.		You can only just use basic techniques, with significant gaps in accuracy or care.	You can use some techniques, but they are applied with uneven control or without refinement.	You use a range of drawing, clay and painting techniques adequately and with control, refining them to suit your project.	You convincingly refine and extend your skills to a high standard, experimenting and adapting with independence.			C1 - Practice techniques to improve control and accuracy C2 - Use materials more carefully and with greater confidence C3 - Experiment with more ways to use given tools C4 - Refine and improve work rather than rushing to finish
Autumn PC1								
Next steps								
Spring PC2						Working At PC2		
Next steps								
Summer PC3								
Next steps								
AO3: Recording		Beginning	Developing	Secure	Advanced	Target Pathway - Summer PC3	Marking codes: AO3	
Looking carefully at real objects, and recording them through drawings, notes, and experiments.		You show significant gaps in observation, with little evidence of proportion, tone or detail.	You record some features of what you see, but accuracy or detail is just developing.	You adequately record what you see in observational drawings, showing convincing accuracy in line, tone, and proportion.	You convincingly record observations with skill, detail, and expression, showing independence in choosing viewpoints or compositions.			D1 - Observe more carefully before drawing D2 - Improve accuracy in proportion and shape D3 - Add more tone, detail, or texture D4 - Annotate work to explain strengths and improvements D5 - Record from different viewpoints or angles
Autumn PC1								
Next steps								
Spring PC2						Working At PC3		
Next steps								
Summer PC3								
Next steps								
AO4: Presenting		Beginning	Developing	Secure	Advanced	Target Pathway - OVERALL	Marking codes: AO4	
Bringing your project together into a clear and confident final piece.		You only just complete a final piece, with limited connection to the project	You produce some form of final piece, but it may not fully connect to your earlier work or show consistent skill.	You adequately present a final piece that convincingly shows the skills and ideas developed during the project.	You present a personal and convincing final piece, showing originality, control, and clear links to your learning journey.			E1 - Refine final outcome more by observing other AO's E2 - Improve finish and overall presentation E3 - Ensure the final piece reflects your learning E4 - Develop a more personal and original response E5 - Use feedback to refine the final outcome
Autumn PC1								
Next steps								
Spring PC2						Working At OVERALL		
Next steps								
Summer PC3								
Next steps								