

Term	Focus	Knowledge	Technical Terminology	Links to other units
Autumn 1	Unit 21 – Editing Learning Aim B	Explore the use of editing tools, techniques and conventions for a specific purpose by creating a digitally edited rough cut trailers for a coming of age film.	Continuity vs. Non-continuity editing Jump cutting Shot/reverse shot 180 degree rule Montage Juxtaposition Match cuts	Unit 10 Film Production Unit 3 Digital Media Skills
	Unit 10 – Film Fiction Learning Aim A	Analysis of a range of media texts and their use of narrative. Micro-analysis of visual storytelling for a specific genre. Analysis of formats and structural conventions.	Genre, Sub-genres, hybrid genres, audience, target audience, narrative theory.	Unit 21 Editing Unit 3 Digital Media Skills
Autumn 2	Unit 21 – Editing Learning Aim C	Explore the use of editing tools, techniques and conventions for a specific purpose by creating a final edited trailer for a coming of age film.	Continuity vs. Non-continuity editing Jump cutting Shot/reverse shot 180 degree rule Montage Juxtaposition Match cuts	Unit 10 Film Production Unit 3 Digital Media Skills
	Unit 10 – Film Fiction Learning Aim A	Analysis of a range of media texts and their use of narrative. Micro-analysis of visual storytelling for a specific genre. Analysis of	Genre, Sub-genres, hybrid genres, audience, target audience, narrative theory.	Unit 21 Editing Unit 3 Digital Media Skills

		formats and structural conventions.		
Spring 1	Unit 10 – Film Fiction (LA B)	Learners will produce footage for use in a fiction film production which will consider the viewing position, varied angles and set-ups. The footage will not be dissimilar to what is expected by an audience watching other products from the genre.	Logline, genre, audience, USP, plot, character Script. Shot lists, storyboards, script breakdowns, call sheets, risk assessments, shooting schedules, camera report	Unit 3 Digital Media Skills
	Unit 3 – Digital Media Skills (Preparation)	Learners look at the creative digital media technical skills required to produce a product to a prescribed brief.	Logline, genre, audience, USP, plot, character Script. Shot lists, storyboards, script breakdowns, call sheets, risk assessments, shooting schedules, camera report Continuity vs. Non-continuity editing Jump cutting Shot/reverse shot 180 degree rule Montage Juxtaposition Match cuts Shot types, Camera Angles, Framing and composition, Types of Camera movement.	All prior Units

Spring 2	Unit 10 – Film Fiction (LA C)	Learners will use post-production techniques to create a product which is distinct in its genre, and which demonstrates a confident use of conventions, either typically or by subverting them. The finished product will use conventions of the identified genre and will be creative in its use of the individual codes to support them.	Continuity vs. Non-continuity editing Jump cutting Shot/reverse shot 180 degree rule Montage Juxtaposition Match cuts	Unit 3 Digital Media Skills
	Unit 3 – Digital Media Skills (Controlled condition assessment)	This unit is assessed through a task set and marked by Pearson. Final outcomes will be completed in a 20 hour supervised assessment period. Learners are provided with a before the supervised assessment period. The number of marks for both versions of the task is 60.	Logline, genre, audience, USP, plot, character Script. Shot lists, storyboards, script breakdowns, call sheets, risk assessments, shooting schedules, camera report Continuity vs. Non-continuity editing Jump cutting Shot/reverse shot 180 degree rule Montage Juxtaposition Match cuts	All prior Units

			Shot types, Camera Angles, Framing and composition, Types of Camera movement.	
Summer 1	Unit 10 – Film Fiction (LA C)	Learners will use post-production techniques to create a product which is distinct in its genre, and which demonstrates a confident use of conventions, either typically or by subverting them. The finished product will use conventions of the identified genre and will be creative in its use of the individual codes to support them.	Continuity vs. Non-continuity editing Jump cutting Shot/reverse shot 180 degree rule Montage Juxtaposition Match cuts	Unit 3 Digital Media Skills
Summer 2				