

| Curriculum Map |   |   |   |  |   |   |
|----------------|---|---|---|--|---|---|
| Year 9         |   |   |   |  |   |   |
| Half term      | Unit title with hyperlink to scheme of work                                       | Unit summary (NEA)  | Skills & content covered (core)   | Skills & content revisited                                       | Summary of formative marking, feedback and student response   | Summative assessment schedule, including assessment criteria  |
| Autumn 1       | <a href="#">Confectionery Project - Typography Design &amp; Development</a>       | Design branding for a new confectionery product. Research existing logos. Sketch initial typography designs and develop them digitally using Adobe Illustrator. | 9. Natural and manufactured timber<br>7. The functions of mechanical devices,                       | 7. Material Properties, Adobe Illustrator techniques             | NEA Feedback: Dialogical marking carried out in class. Submitted work feedback via Teams - Students to respond and make amendments prior to final mark. | <a href="#">Quiz HWs set on Teams</a>                         |
| Autumn 2       | <a href="#">Confectionery Project - Drawing Skills</a>                            | Sketch a variety of initial confectionery designs, develop a final design, produce various technical drawings; Isometric, Orthographic, 2 Pt                    | 10. Ferrous and nonferrous metals   | Technical drawing, use of drawing grids                          | As above  | <a href="#">Quiz HWs set on Teams</a>                         |
| Spring 1       | <a href="#">Confectionery Project - Block Modelling &amp; Packaging Design</a>    | Produce a block model of the proposed confectionery design. Produce a former to create a vacuum formed mould. Create a series of initial packaging designs      | 11. Thermoforming and thermosetting polymers<br>5. electronic systems<br>6. programmable components | using workshop tools   | As above  | <a href="#">Assessment 1 - Test on theory content covered</a> |
| Spring 2       | <a href="#">Confectionery Project - Designing &amp; Developing Packaging Nets</a> | Create net templates for packaging and test them through modelling. Produce a CAD net for final version   | 8. Paper and boards   | drawing on grids, net design - links to maths, Adobe Illustrator | As above  | <a href="#">Quiz HWs set on Teams</a>                         |
| Summer 1       | <a href="#">Confectionery Project - Developing a Prototype</a>                    | Apply surface graphics and logos to create a series of packaging proposals. Make a prototype of the final design  | 12. Natural, synthetic, textiles,<br>4. modern and smart materials,                                 | Printing techniques  | As above  | <a href="#">Quiz HWs set on Teams</a>                         |
| Summer 2       | <a href="#">Confectionery Project - Point of Sale</a>                             | Research into existing POS. Sketch a range of ideas and develop a final proposal  | 1. The impact of new tech<br>2. new tech and design<br>3. Energy                                    | Environmental issues & sustainability                            | As above  | <a href="#">Assessment 2 - Test on theory content covered</a> |